**Music**: “205-Trailer Hypatios v2” [01:45 min]

* [00:00 – 00:11] **The Hook**
  + Dissolving title card
* [00:11 – 00:23] **Intro**
  + Show Hypatios places, premise, Mobius Guy animated montage, abstract opening and faint video FPS combat
* [00:23 – 00:34] **Setting**
  + Show Hypatios places, abstract opening, Theratios, WIRED, chambers
* [00:34 – 00:57] **Action**
  + Rapid combat montages, gameplay with UI
* [00:57 – 01:20] **Timekeeper and Lore**
  + 
  + [00:57 – 01:07] **“Starfield Montage”** (7 characters or action set piece shown)
    - Starfield’s like Artifact where debris are floating and character montage.
    - HEV soldier smashing a wall using a hammer.
    - Kaiser of Sixtus (faint, transparent)
    - Will be the hardest direct.
  + [01:09 – 01:20] “**Collateral Dreams**”
    - Vendrich and vision of the future.
    - Timekeeper Testaments.
* [01:20 – 01:45] **Ending**
  + Zoom out of Hypatios Lab. Mobius Corps. Abstract closing.
  + Emperor’s intermezzo 6 sequence.

**TO DO LIST (for 3d stuffs):**

* Do the “**Starfield Montage**” first, the action set pieces and characters (x7 in total. Based per beat).
  1. HEV soldier smashing the wall using a hammer.
  2. Emperor sitting and relaxing on the couch.
  3. Mobius Guards
  4. Eastria Spaceguard
  5. Planet Sagitarius on fire
  6. Theratios flies
  7. Fallen Ones/reaper
* “**Collateral Dreams**” sequence
  1. Vendrich and Heavenblazer vague images.
  2. Mobius Corps logo.
  3. Timekeeper Testaments.
  4. WIRED’s heaven server.